DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS				
OVERCALLS (Style: Responses: 1/2 Level; Reopening)	OPENI	NG LEADS STYL	E			
Reponses: Jump Raise = Preemptive		Lead	Lead		In Partner's Suit	
Cue-Bid = raise inv. +	Suit	3rd / 5th	3rd / 5th		3rd / 5th	
New Suit = 2/1 non forcing otherwise forcing	NT	4th			4th	
	Subseq					
	Other:					
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	LEADS					
2nd Position = 15+ - 18 Responses: System on 4th Position = 10 - 14	Lead		Vs. Suit		Vs. NT	
	Ace	AKx, Ax	AKx, Axx		AKxx(x)	
	King	KDxx, A	KDxx, AK		KDBxx	
	Queen		DB10, DBx, Dx		DB10(xx)	
	Jack	B10x, KI	B10x, KB10x, Bx		B109x(xx)	
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	109x, K1	109x, K109, 10x		1098x	
Weak Jumps, Unusual 2NT = both lower suits	9	98x, 9x				
	Hi-X		Doubelton			
	Lo-X	3.5.		4.		
Reopen:	SIGNAL	LS IN ORDER OF				
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		Partner's Lead	Declarer's		Discarding Lavinthal	
Michael präzis	1	lo=encouraging	Suit prefe	Suit preference		
2nt. Both lower suits	Suit 2					
Against 1♥/1♠ overcall: other major+ minor	3		G :		T ' .1 1	
Against 1♣/1♦ 2♦ both majors	1	lo=encouraging	Suit prefe	rence	Lavinthal	
VS. NT (vs. Strong/Weak; Reopening;PH)	NT 2					
X=17+, 14+ vs weak NT, 12+ in 4 th .Hand	3	(
Multi Landy 2♣ = both majors 5/4, 2♦ = one major	Signals	(including Trumps)	:			
2♥/♠ = major +minor 5-4						
			DOUBLE	S		
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKEO	OUT DOUBLES (S	tyle Rosnons	es: Ranna	ning)	
Take out double, 2NT = 16-18	majors o		ryre, respons	os, Reope	g <i>)</i>	
Ture out double, 2111 - 10 10	majors o	* */				
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣						
X = majors, NT = minors	SPECIA	L, ARTIFICIAL	& COMPET	ITIVE DB	LS/RDLS	
		omp, Responsive, S				
OVER OPPONENTS' TAKEOUT DOUBLE						
XX = 10+, new suit forcing						
After 1 major– X – System on						

W B F CONVENTION CARD CATEGORY: i.e. Green / Blue / Red / HUM / Brown Sticker: NCBO: PLAYERS: Inge Wischner Christiane Thiede, Gisa Wittenbecher EVENT The 2024 WBF online Women's Team SYSTEM SUMMARY GENERAL APPROACH AND STYLE Natural, 5-card majors Longer minor - 1♣ if 3.3 1NT Opening: 15 - 17 2 over 1 response: promises rebid SPECIAL BIDS THAT MAY REQUIRE DEFENSE 2♥, 2♥ weak two SPECIAL FORCING PASS SEQUENCES IMPORTANT NOTES **PSYCHICS:**

	TI C K	MIN	NE G.D BL TH RU					
OPEN ING	IF AR TI FI CI AL	NO. OF CA RDS		DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING	
1.		3	3♠	11 - 21 HCP	2♠ 11+ fit, 3♠ 5-7 fit, jump in major 3-6, 6er, 1 NT 8/9, 2 NT 11/12 no fit	after 2♣ show 2NT 14 stopper in both majors		
1•		3	3♠	11 - 21 HCP	2 • 11+ fit, 3 • 5-7, jump in major M 3-6, 6er 1 NT 8/9, 2 NT 11/12 no fit	after 2♦ show 2NT 14 stopper in both majors		
100		~	2.	11 21 1100	2. forcing to 2 NT			
1♥		5	3♠	11 - 21 HCP	2 ♥ fit 6-10, 3 ♥ fit 11/12, 2NT no fit 11/12			
1 ♠		5	3♠	11 - 21 HCP	As for 1♥	As for 1♥		
1 NT				15-17 balanced	2♣ 9+ Stayman, 2♦/♥ Transfer, 2♠ Transfer ♣, 3♣ Transfer ♦, 4♦ 5-5 major			
2♣			3♠	Semiforcing NT 22-23	2♦ Relay			
2♦			3♠	Gameforcing NT 24+	2♥ Relay, 2♠8+		+	
			01	51	2 : 1010), 210 :			
2♥		6		6-10 HCP	New suit forcing 2NT asks for feature if maximum			
2♠		6		6-10 HCP	New suit forcing 2NT asks for feature if maximum			
2NT				20-21 with 5 majors	3♣ Puppet Stayman, 3 ♦/♥ Transfer			
					3♠ minors Transfer, 4♦ 5-5 major 2NT-3♣-3♦- 4♣ 4-4 major strong, 4♦ 4-4 major			
3♣		6		Pre-emptive	4♦ RKCB			
3♦		6		Pre-emptive	4♣ RKCB			
3♥		7		Pre-emptive	4♣ RKCB			
3♠		7		Pre-emptive	4♣ RKCB			
3NT				Gambling	4♣ pass/correct			
4♣				Pre-emptive				
4♦				Pre-emptive				
4♥				Pre-emptive				
4♠				Pre-emptive				
4NT								
5♣						HIGH LEVEL BIDDING		
5 ♦						Mixed Cuebids, RKCB /30/41/2-2+		
5 ∀ 5 ♠						4♣ Gerber after NT-Eröffnung Minor wood		
Jæ			1			Millot wood		